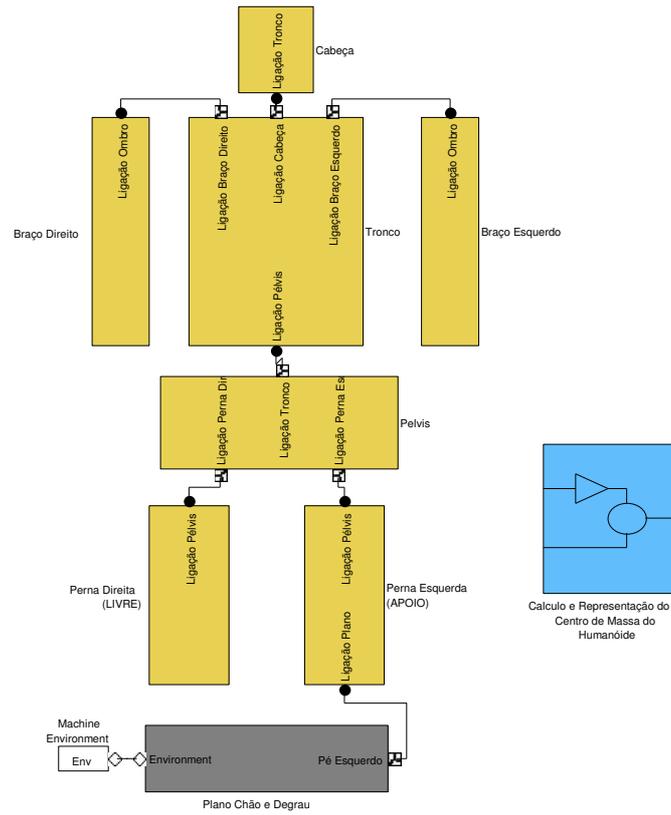
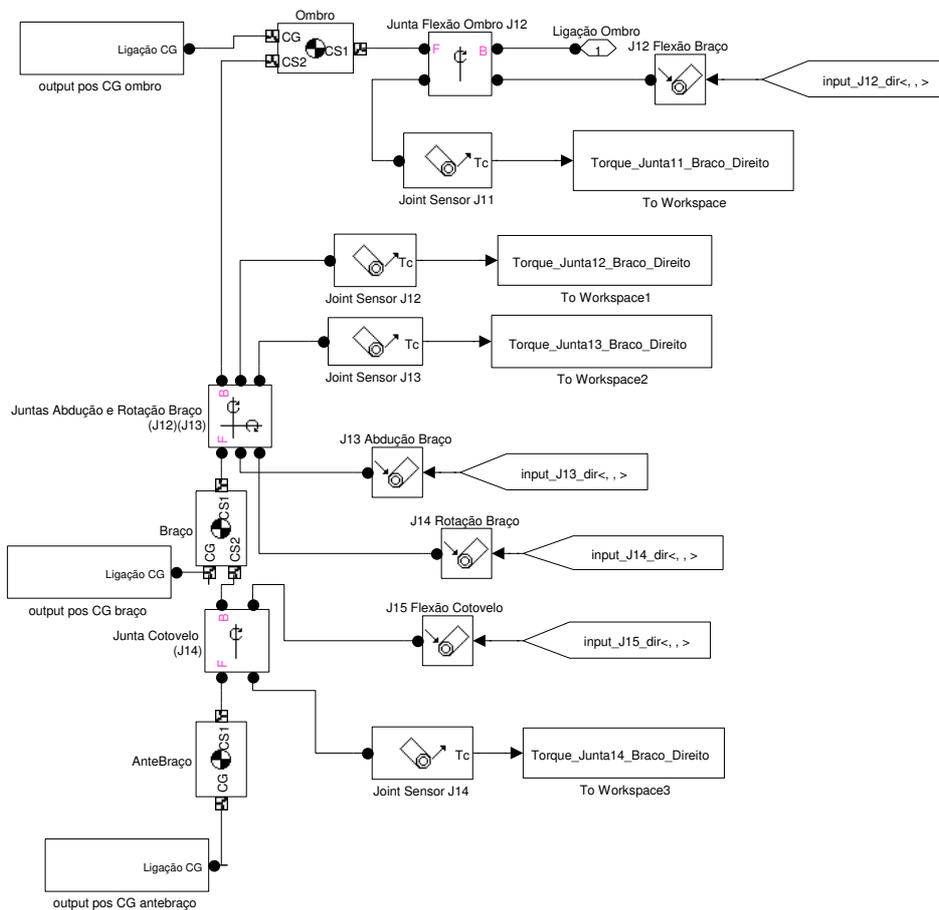
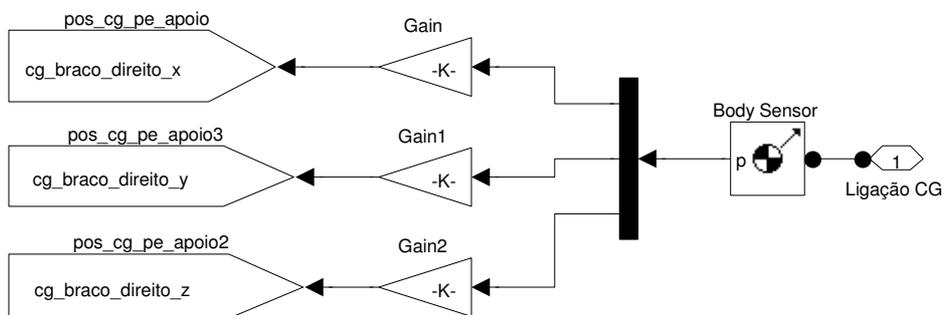
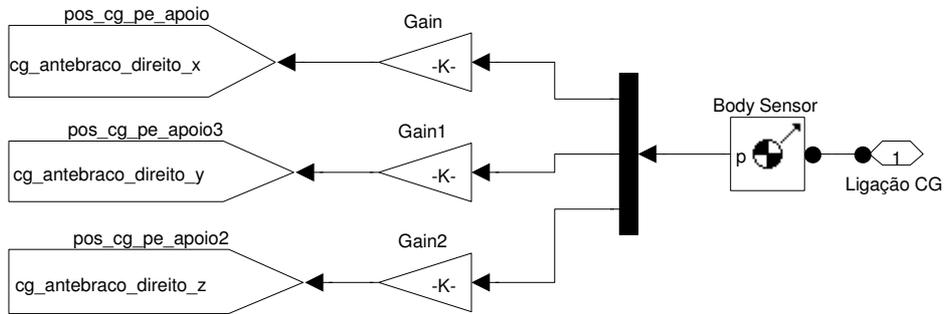


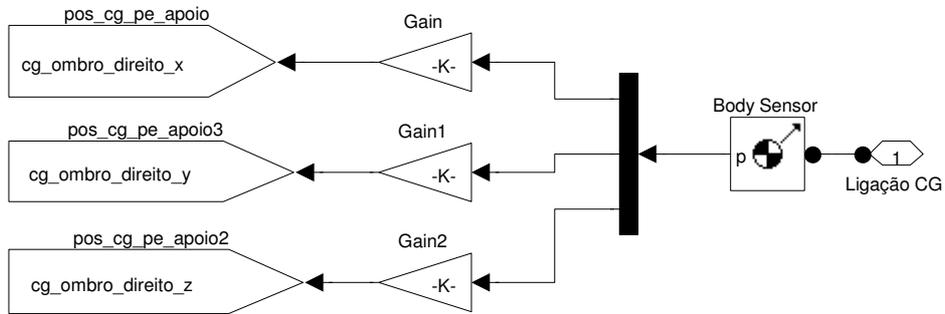
Inputs do modelo



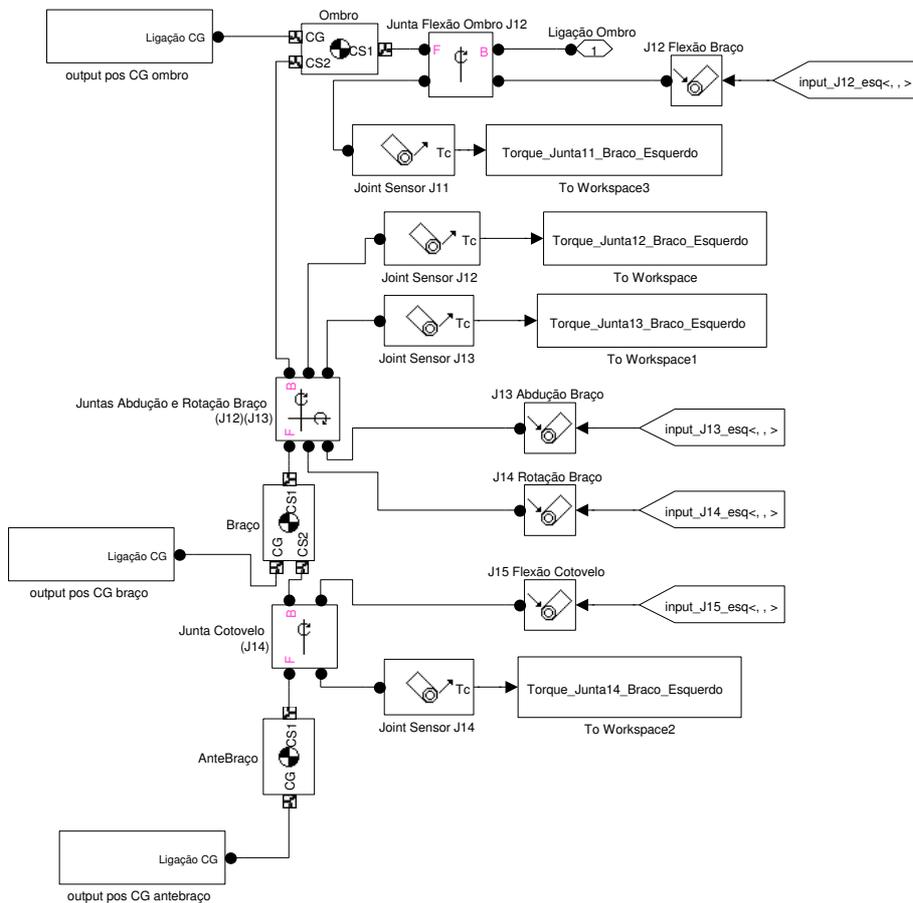
## Braço Direito

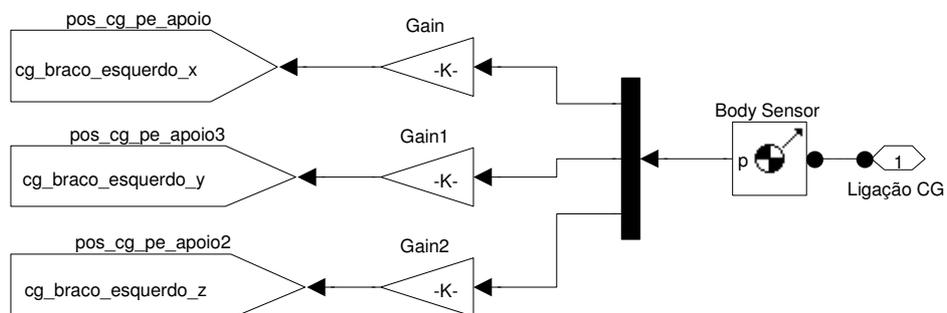
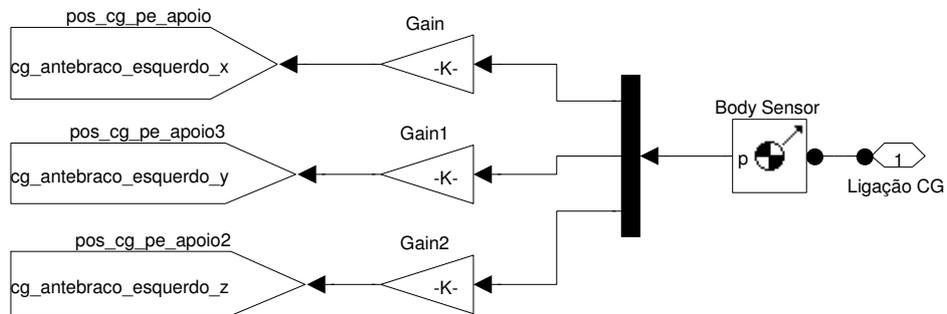


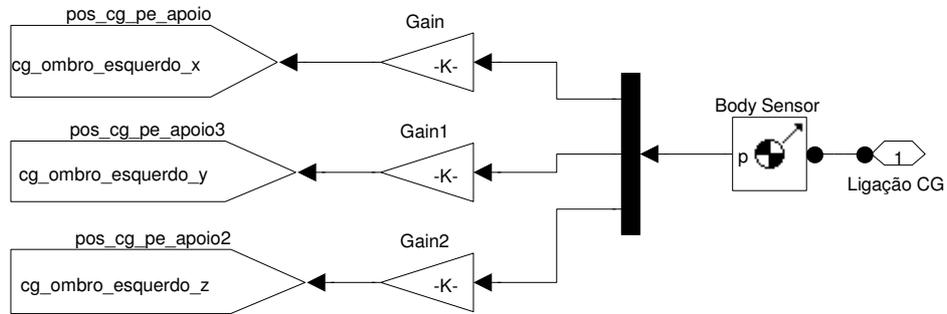




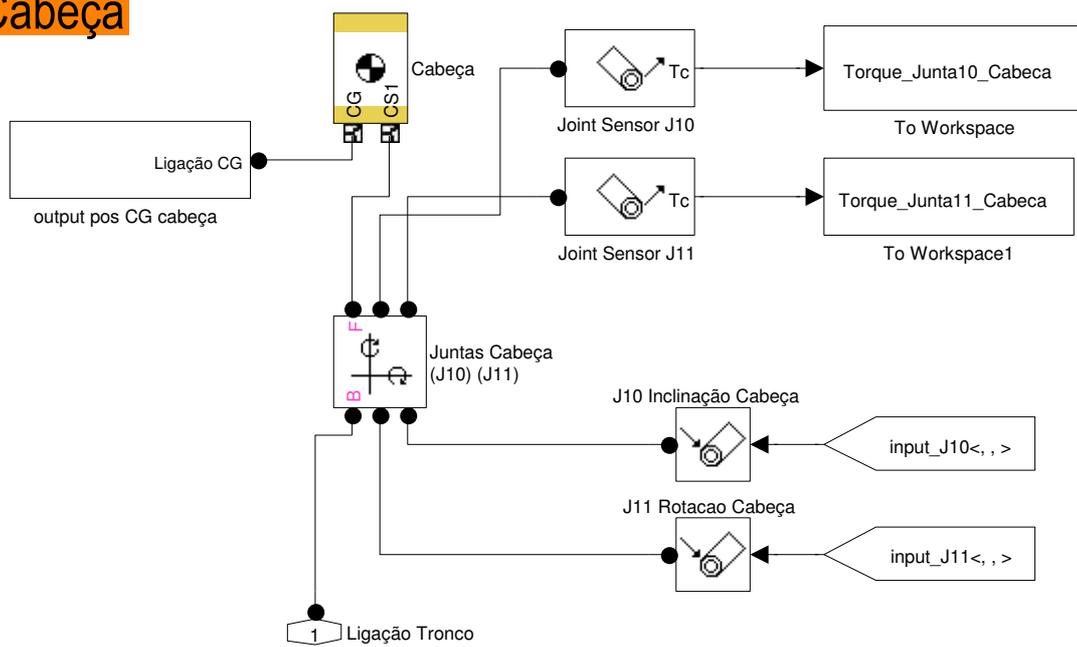
## Braço Esquerdo

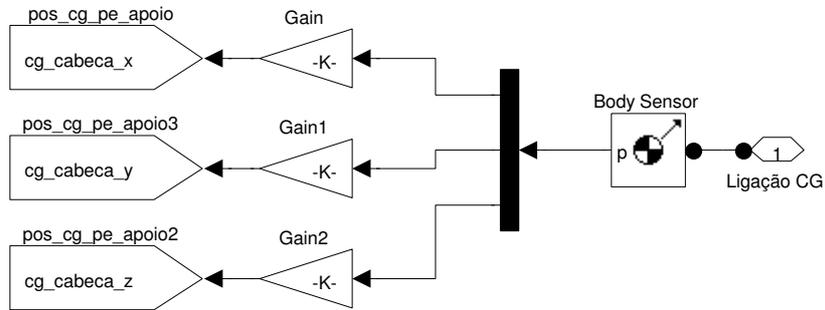




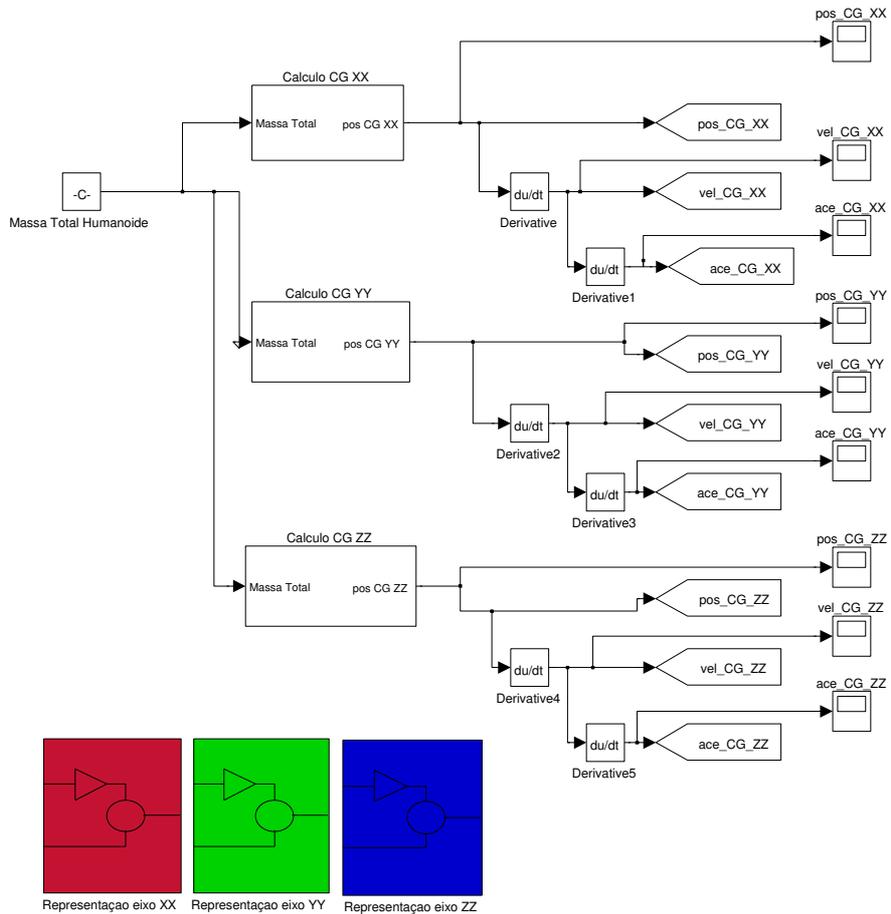


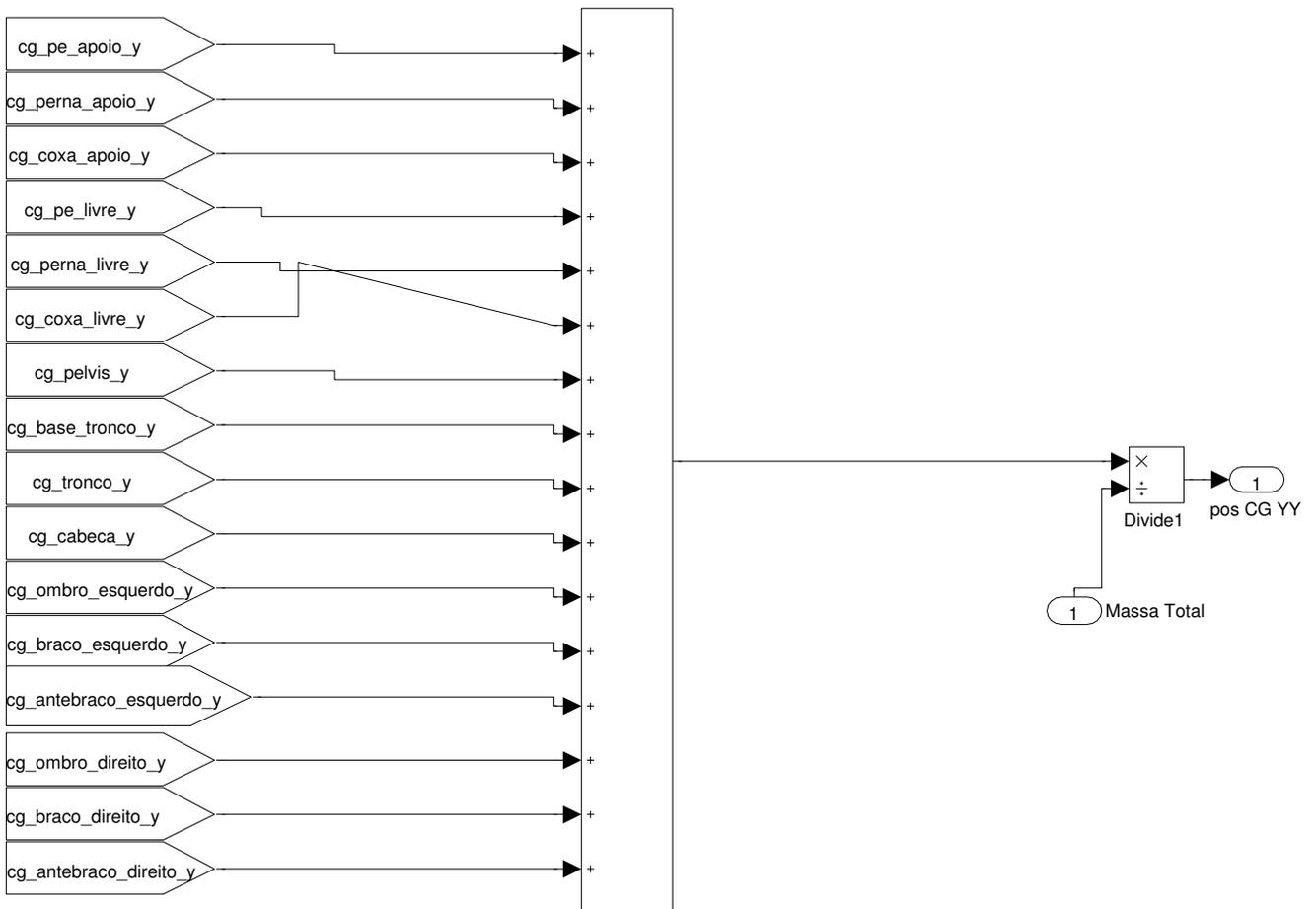
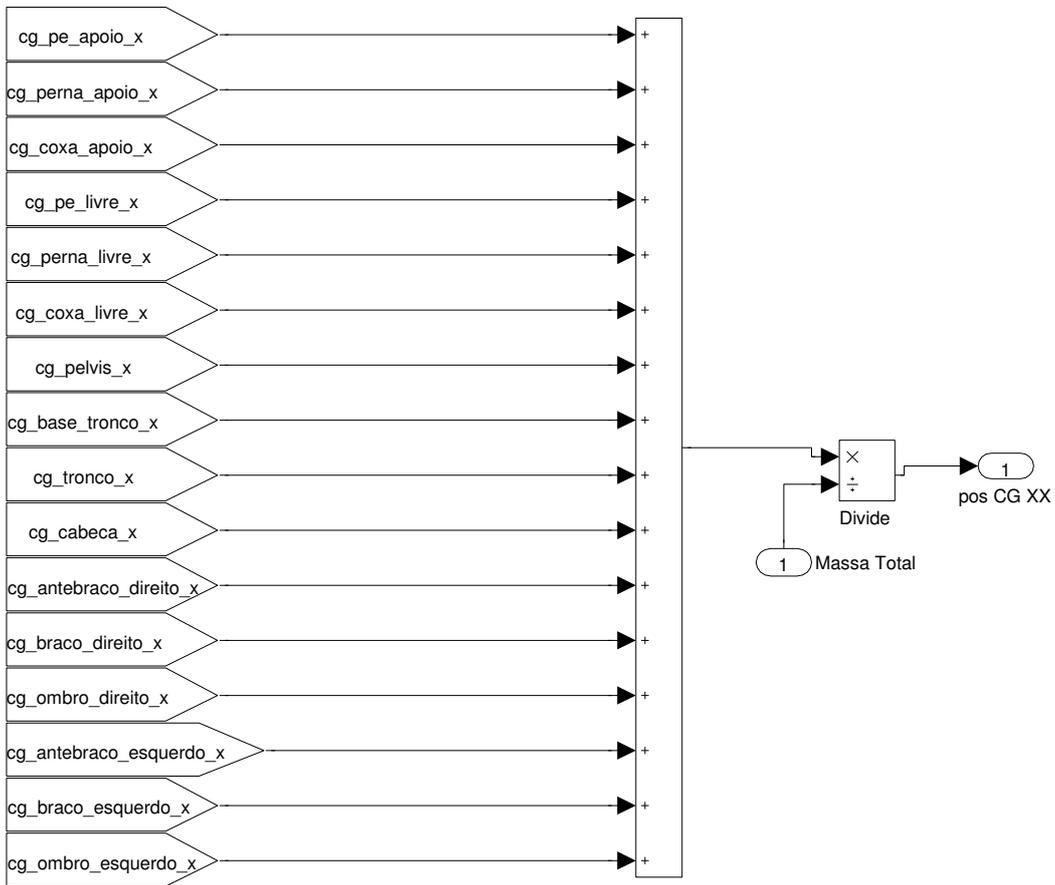
# Cabeça

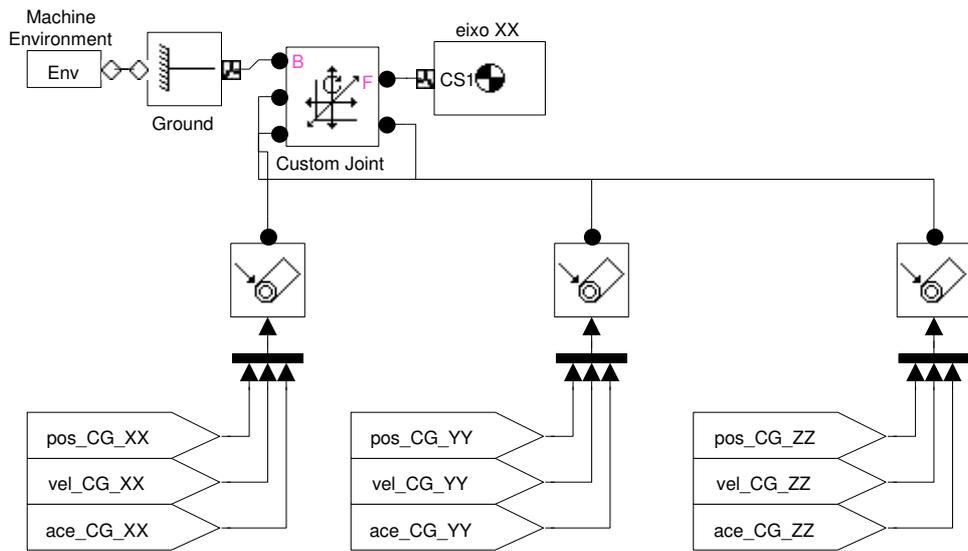
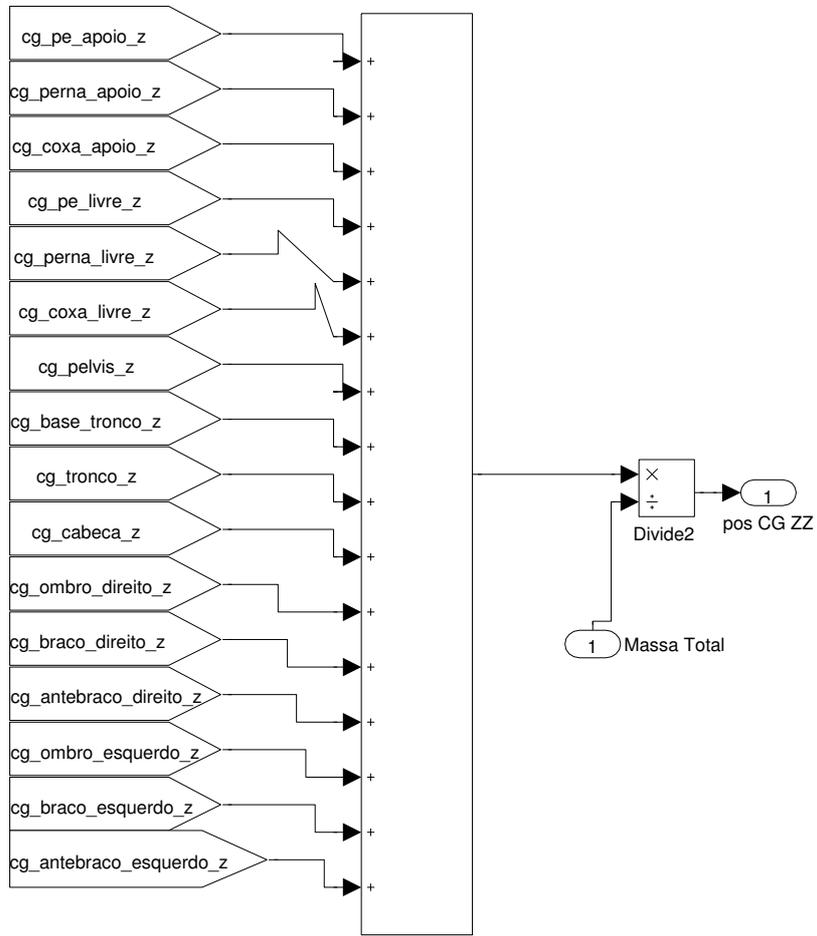


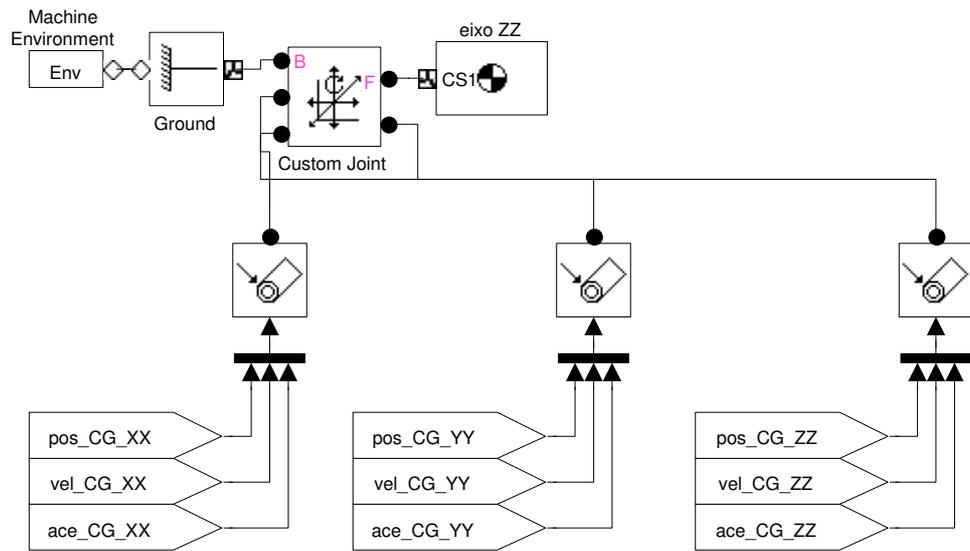
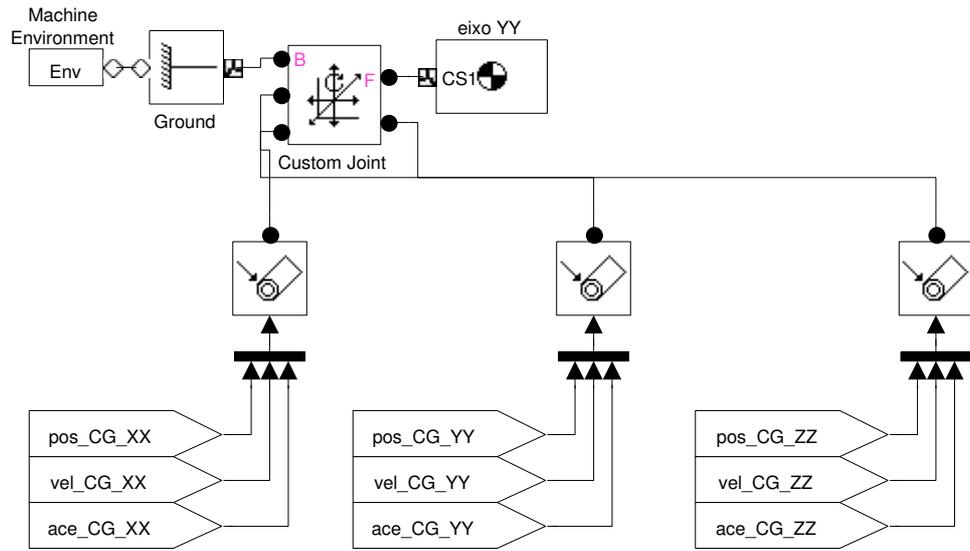


### Cálculo do centro de gravidade (COG)

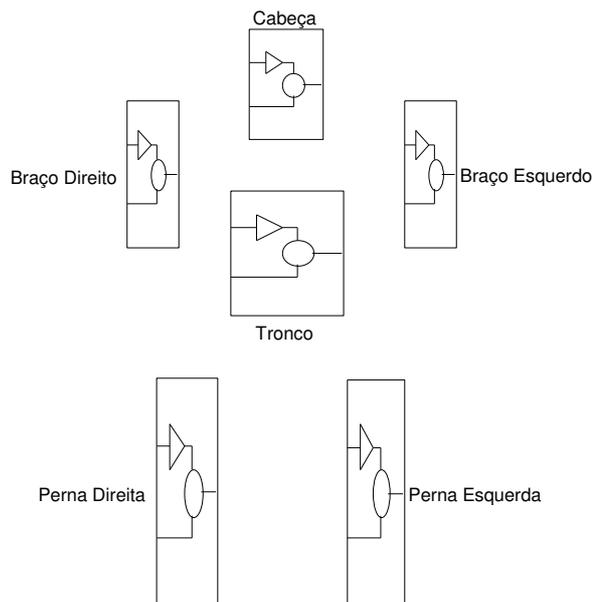




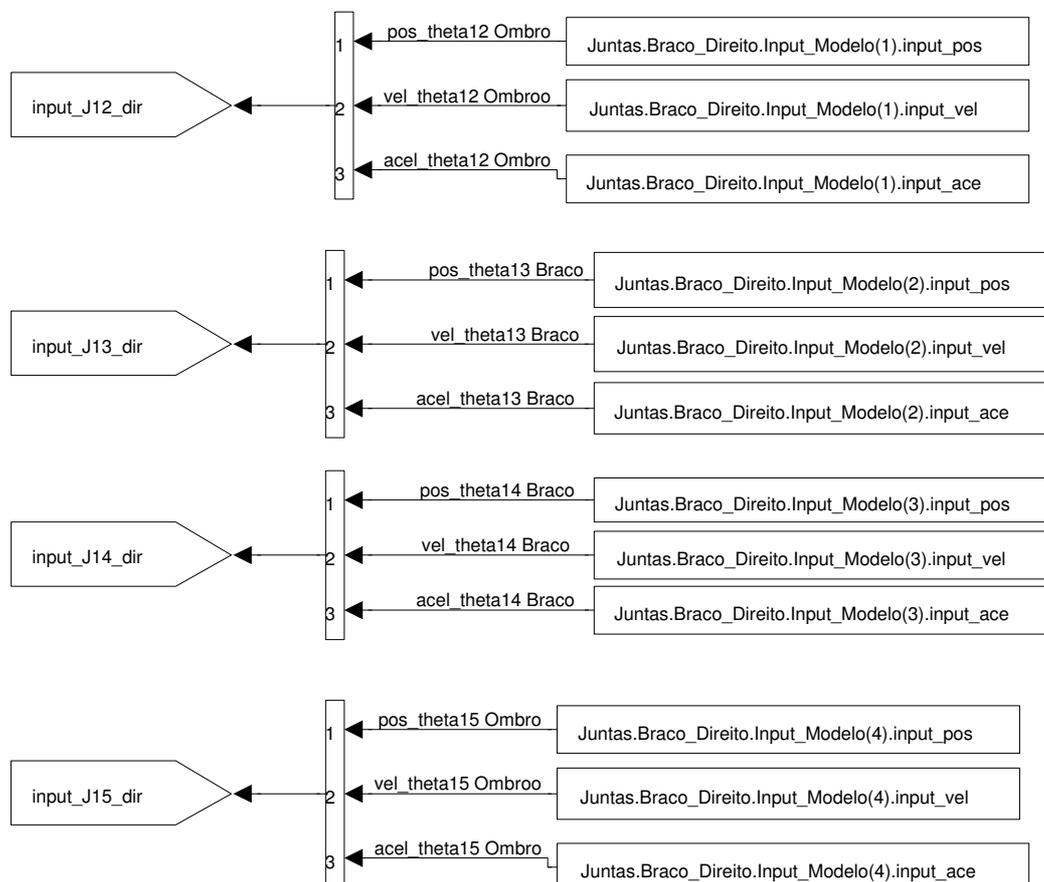


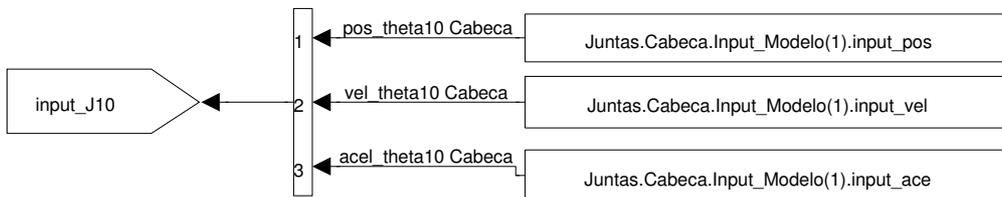
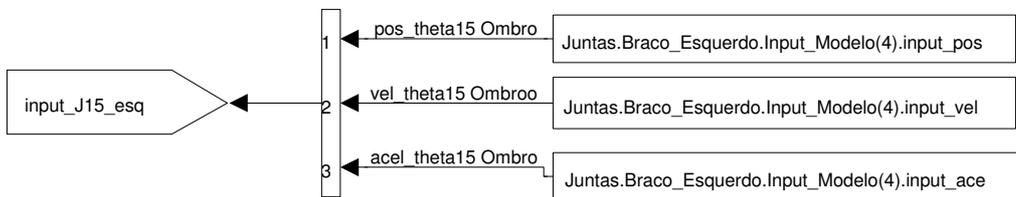
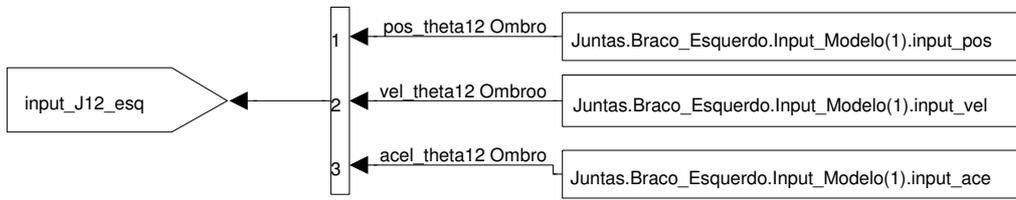


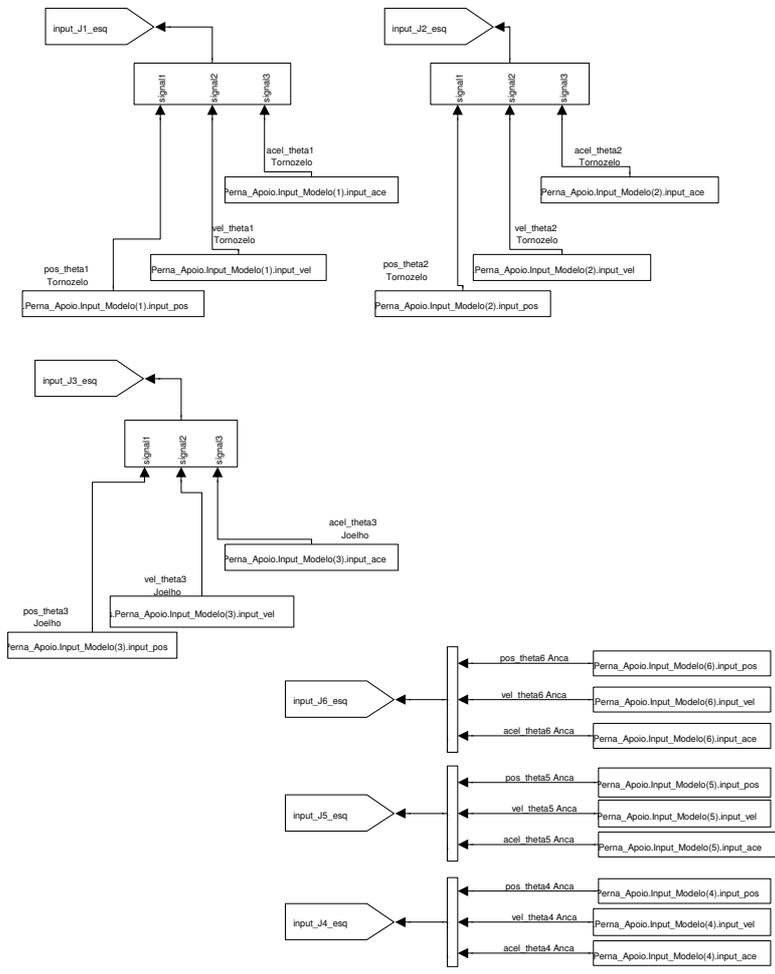
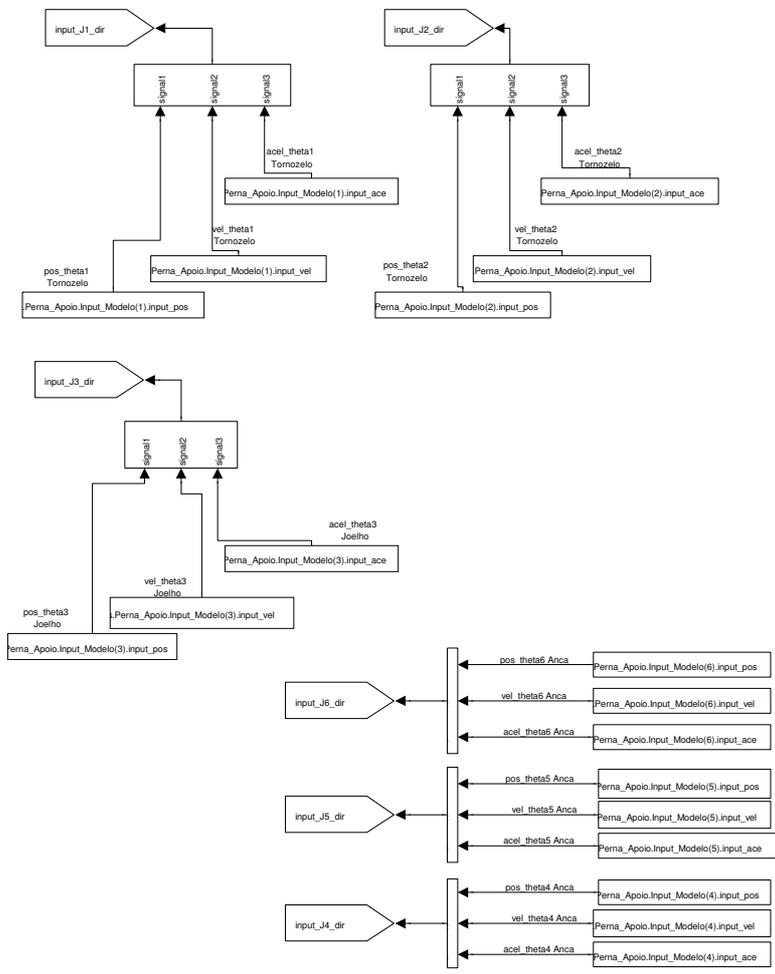
## Dados de entrada do modelo

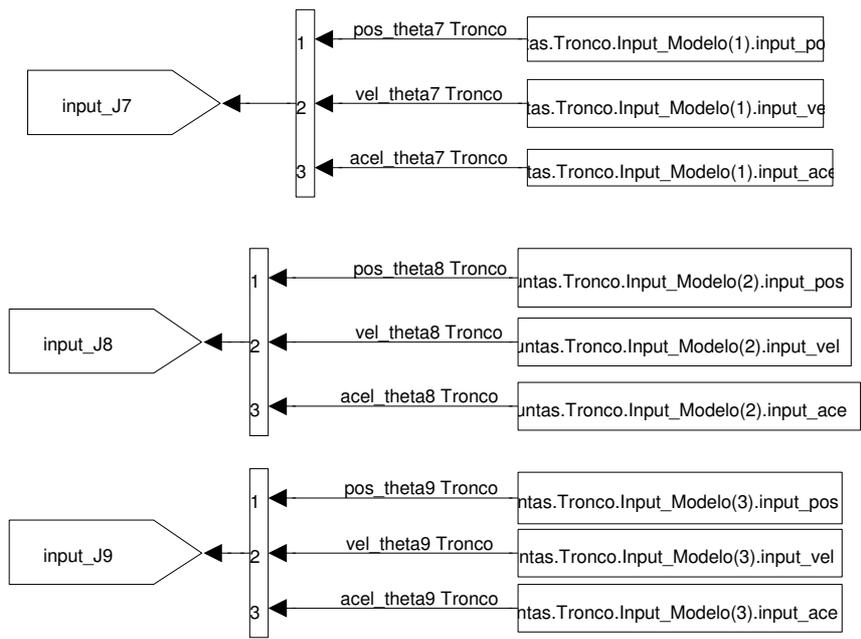


Para mudar as variáveis que o modelo procura no workspace, entrar em cada uma das máscaras e alterar o parâmetro devido nos blocos "From Workspace".

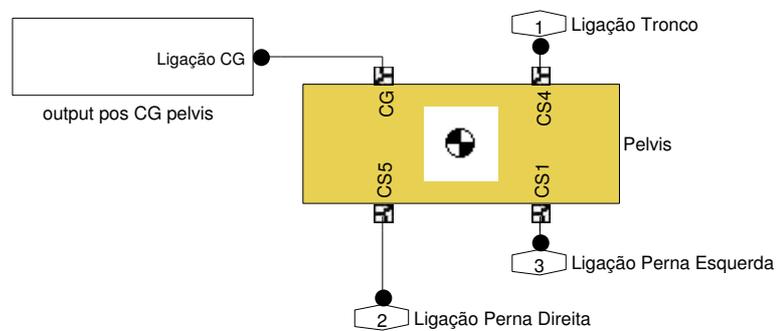


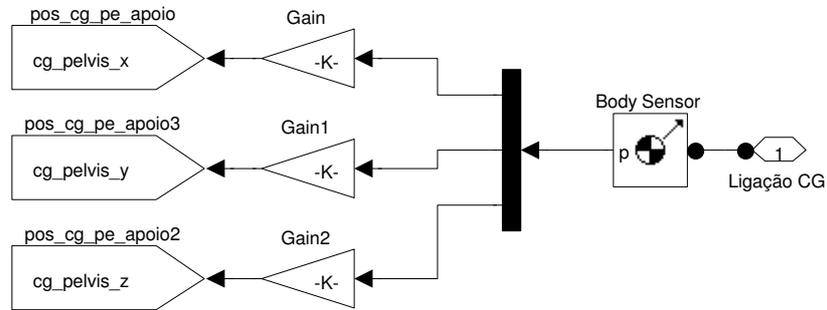




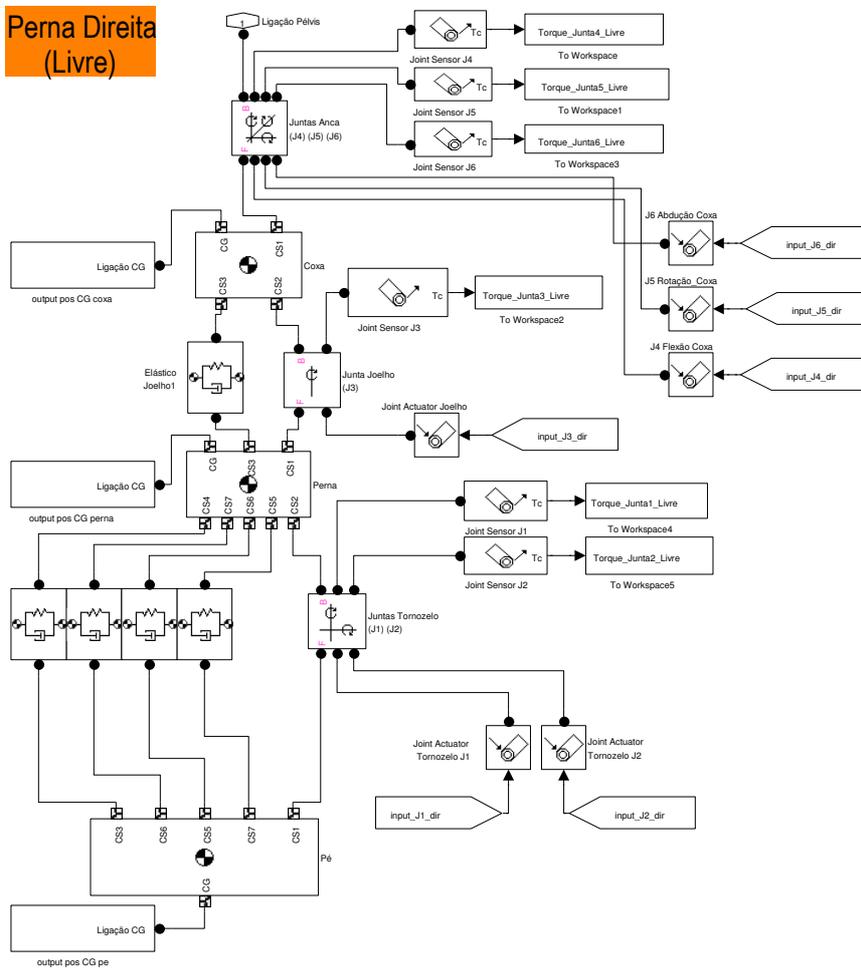


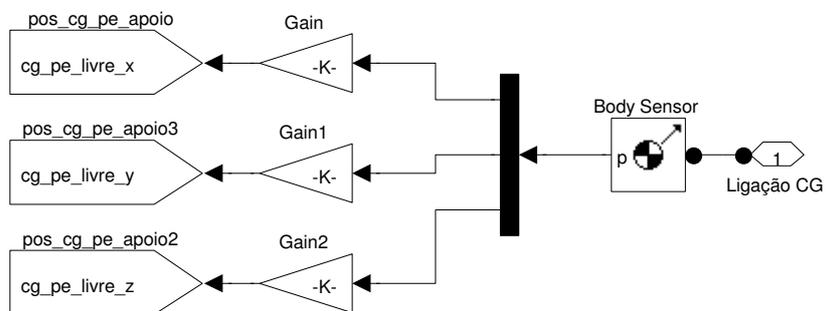
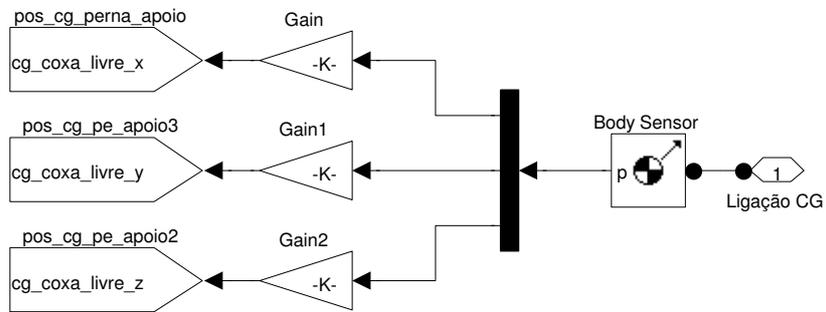
## Pélvis

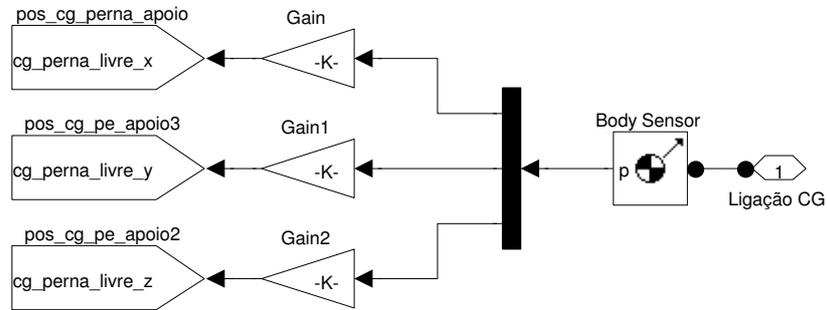




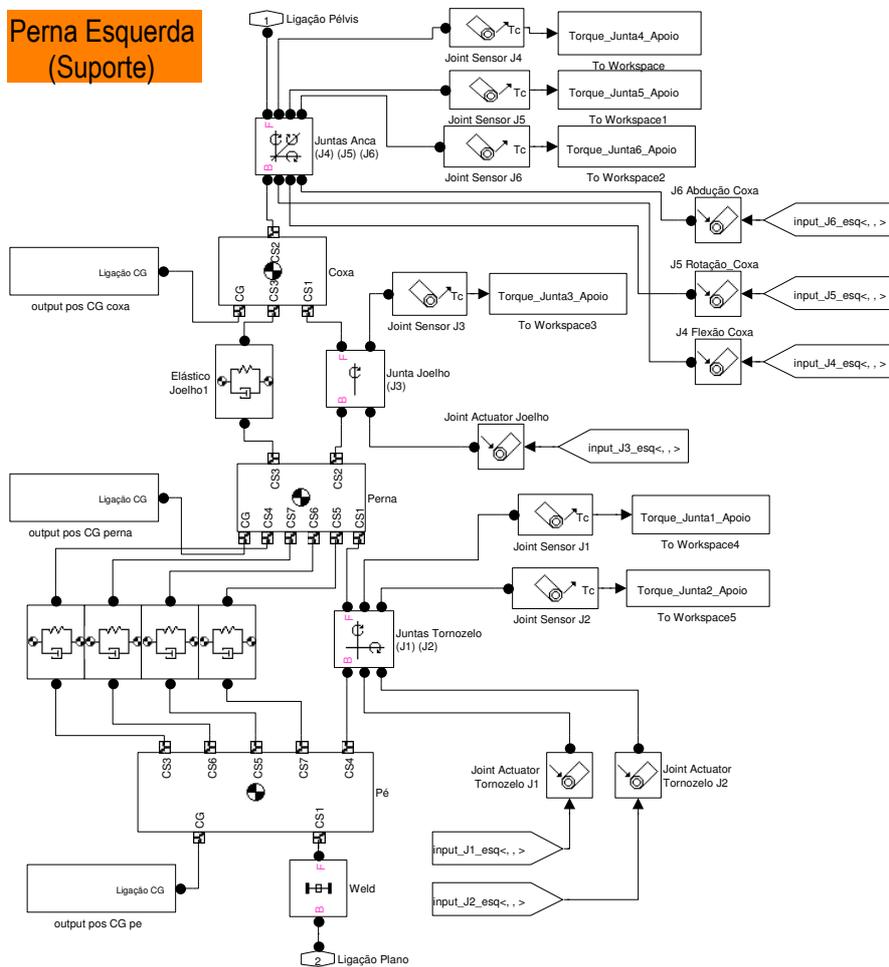
## Perna Direita (Livre)

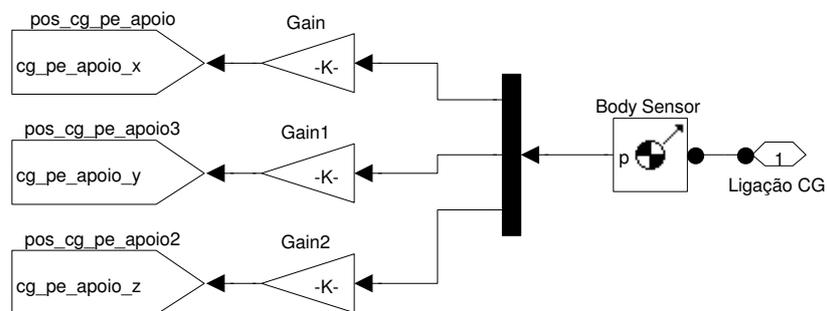
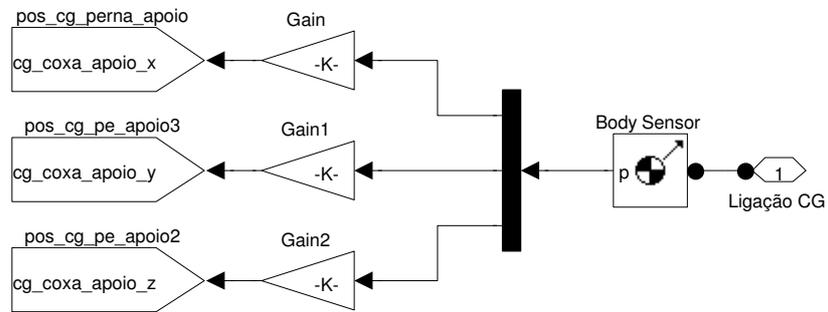


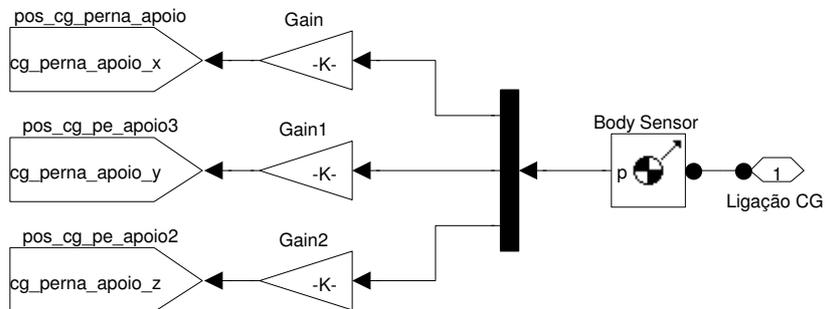




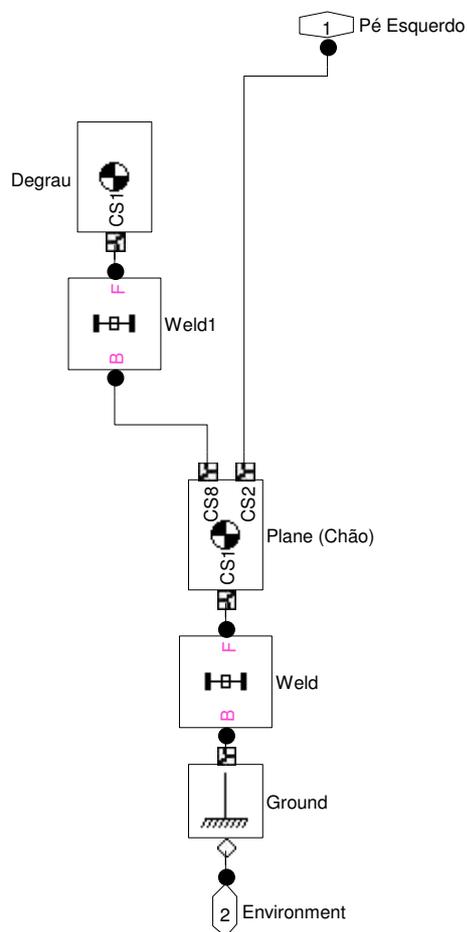
## Perna Esquerda (Suporte)







## Plano do chão



# Tronco

