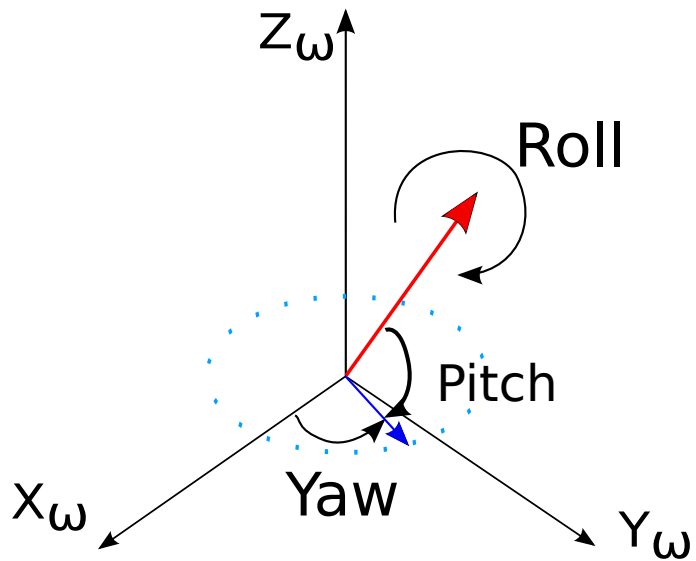


Referencial Mundo



Referencial da Imagem

